

BMM COMPLIANCE TEST REPORT

Report Issue Date:

[Insert date, ex: 1st January, 2016]

Report date

Jurisdiction Issued To:

Minnesota Tribal Gaming Regulatory Authorities

Jurisdiction

Issued By:

Person responsible for
Compliance Report

BMM Testlabs
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Compliance Tested By:

BMM Testlabs
815 Pilot Road, Suite G
Las Vegas, NV 89119

BMM location where
testing was performed

Manufacturer:

[Manufacturer Name]
[Address 1]
[Address 2]

Manufacturer's
name and address

Compliance Review for:

[Common Name and Version, if applicable]

All items under review

[Product Type:]

[Product ID]

[Version, if applicable]

[Product Type:]

[Product ID]

[Version, if applicable]

[Product Type:]

[Product ID]

[Version, if applicable]

Reference Numbers:

BMM:

[Project Code]

BMM internal tracking code

Manufacturer's internal tracking
code (if applicable)

Client: [only if applicable]

[Insert any client reference here, if applicable]

Revised* Report Number:

[Report Number]

BMM proprietary
report number

*Remove if not applicable.

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1. STANDARD(S) TESTED TO/RESULT

Section 1 is a table of regulations against which the equipment is tested. All jurisdictions have a custom listing. Ex – MN standards shown.

Technical Standards used for Compliance Evaluation:	Test Result	
	Pass	Fail
Minnesota Tribal-State Compact for Control of Class III Video Games of Chance and all applicable Amendments	<input checked="" type="checkbox"/>	

Section 2 is a more detailed description of the reviewed product. These lines include basic characteristics of the hardware. Descriptions of hardware functionality are also included.

2. HARDWARE DESCRIPTION

[Insert a detailed description of all hardware tested ...]

3. DEVICE IDENTIFICATION

3.1. Cabinet and Peripheral Devices:

Section 3 lists the relevant hardware and peripheral identifications. Firmware signatures are also listed in this section.

The following table details the relevant information for the [Common Name of hardware tested] model: [Model Number] and peripheral devices that have been verified as compliant to the aforementioned jurisdictional Technical Standard(s):

Hardware	Model	Firmware Version
[Make]	[Model]	[Version]
[Make]	[Model]	[Version]

[if applicable]

Firmware	Version	SHA-1 Signature	Validation Program Used
[Firmware name]	[version]	[signature]	[program]

Note: Refer to Section [3.2] for verification tools used.

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3.2. Software Signature Verification Information:

Signature Verification Application:

- (1) The Kobetron (4 or 8 digit) value given is calculated using the “Kobetron (GI 3000 v7.5) with adaptor “([Insert Adaptor Type])” devices and applications. The device was calculated, verified, and calibrated in accordance with ISO/IEC 17025 sections 6.4.1, 6.4.8, 6.4.13 (a), and 6.4.13 (c); as well as ISO/IEC 17020 sections 6.2.4, 6.2.6, 6.2.13 (a), and 6.2.15.
- (2) The SHA-1 signatures were calculated and verified using the BMM Signatures proprietary verification tool, which has been calibrated in accordance with ISO/IEC 17025 sections 6.4.1, 6.4.8, 6.4.13 (a), and 6.4.13 (c); as well as ISO/IEC 17020 sections 6.2.4, 6.2.6, 6.2.13 (a), and 6.2.15.
- (3) Where requested, BMM will supply the regulator/operator with BMM’s proprietary verification tool “BMM Signatures” for verifying the SHA-1 and MD5 details above. A user manual will also be supplied.
- (4) Signature verification procedures may require administrator rights access.
- (5) [Other]

Section 3.2 displays the applicable signature verification tools and procedures used for this compliance review.

Signature Verification Procedure:

- [Insert step by step procedure for verifying signatures]
- [xxx]
- [xxx]
- [xxx]

When the compliance review is for a re-submission, **Section 3.3** describes in layman’s terms the changes made from the previous to the current models.

3.3. Modifications: [remove if not applicable]

[Hardware name and Version] is [MODIFYING, OBSOLETING, REVOKING] the previously recommended [Hardware name and Version] (BMM Report number [insert relevant report number]). The modifications are listed below:

[Insert modifications list from manufacturer here - written in layman’s terms]

- [xxx]
- [xxx]
- [xxx]
- [xxx]

[Remove the sections if not needed]

Note: For additional details, please see the client notification letter in BMM Online Approval Technology (BOAT).

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Section 3.4 lists any additional notes relevant to the compliance review.

3.4. Additional Notes:

- [List any other limitations for hardware/ software]
- Field Testing Location: [If testing was performed away from BMM offices].
- [Other]

4. ASSOCIATED HARDWARE

Section 4 lists hardware and software that are compatible with the items being reviewed.

[Remove this section if not applicable]

The following table details the relevant hardware components utilized by the previously listed device:

Hardware	Model
Printer (if applicable)	[Model]
Hopper (if applicable)	[Model]
Bill Validator (if applicable)	[Model]
Coin Acceptor (if applicable)	[Model]
Mother /Interface/ Backplane	[Model]
Communication/ I/O Board (if applicable)	[Model]
Other Hardware (if applicable)	
(e.g. screens, security keys, etc.)	[Model]
Optional Hardware (if applicable):	
(e.g toppers, wheel, pachinko, etc.)	[Model]

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5. TERMS AND CONDITIONS

BMM Testlabs ("BMM") has conducted a level of testing of the gaming product which has historically been adequate for a submission of this type. However, inherent in testing in a laboratory environment are the unavoidable limitations of not being able to verify the effects of all possible configurations and environments that occur in actual gaming venues.

This compliance report is for use by the client for the jurisdiction ("Jurisdiction") referenced in the report (the "Report") and only verifies, as of the date stated, the gaming product described in the Report subject to any conditions or limitations set forth therein.

The manufacturer named in the Report is solely responsible for possession of the appropriate license to sell, lease, service, or provide gaming supplies or gaming-related services in the Jurisdiction and for compliance with the ongoing requirements of the Jurisdiction. It is the responsibility of the manufacturer and operators to ensure that the gaming product detailed in this Report is installed, maintained and operated correctly without defects and safely in accordance with requirements of the Jurisdiction.

The Report and testing performed by BMM is proprietary to BMM. This Report is issued solely for the benefit of the client and shall not be reproduced, reprinted, or transmitted in whole or in part to any party not named in the Report without the written approval of BMM, other than by a regulator of the Jurisdiction. No third party may use, rely, or refer to the Report, its contents, or any related documents, without written permission of BMM. If BMM grants consent, BMM will send this Report via email as directed. BMM takes precautionary measures to secure the "PDF" document, but BMM does not send the email via any encrypted methodology.

The undersigned certifies under penalty of perjury that the compliance testing of the gaming product detailed in this Report and any accompanying documents was conducted in accordance with the requirements of the Jurisdiction and that the gaming product meets the requirements of its laws and the regulations adopted thereunder, and all published technical standards, control standards, control procedures, policies, industry notices and similar requirements implemented or issued by the Jurisdiction to the best of BMM's knowledge and belief.

Notwithstanding the above, any regulator may reprint, reproduce and transmit any document or information to any party that the regulator, in their sole discretion, deems appropriate.

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Please feel free to contact BMM if you have any questions with regard to this Report.

Yours sincerely,

Travis Foley
Executive Vice President, Operations
BMM Testlabs

T/ [Tester's initials in lowercase]

G/ [GM's initials in lowercase]